



408.316.2077
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OBJECTIVE Rotoscope/Paint Fix Artist

TECHNICAL QUALIFICATIONS

Highly Skilled
Photoshop
After Effects
Autodesk Maya
Mental Ray
Microsoft Office

Proficient
Lightwave 9.3
Mudbox
Vue
Windows
Mac OS

Familiar With
Shake
Adobe Premiere Pro
ZBrush
Linux/UNIX

SKILLS Drawing, painting, sculpting, compositing, lighting, rotoscoping, rendering, animation, photo restoration, match moving, very organized, team player

EMPLOYMENT **Rapscallion Collaborative**, Los Angeles, CA February-October 2009
Animation Production Intern

- Worked closely with the director.
- Checked copyright and permission issues; completed all necessary paperwork.
- Assisted with producing shot lists.
- Dealt with artists' contracts, payments and expenses.
- Attended production meetings.
- Monitored costs and kept track of expenses.
- Delivered up to date files to the production team in person and through the network.
- Provided administrative and organizational support through tasks to help production run smoothly and on time.
- Performed additional duties as required such as running errands and making deliveries.
- Conducted research for software tools, techniques, shaders, etc.
- Engaged in on-going training as necessary.
- Created textures, shaders and set up lights to render in a few scenes.

Freelance VFX Artist Sept. 2008-April 2009

- Rotoscoped and cleaned up a few shots for a commercial at Dtrain FX in April 2009.
- Motion tracked, rotoscoped and applied digital paint fixes to several shots for an independent film at Limbo Lounge, LLC from December 2008 to February 2009.
- Created textures and light setup in one scene for a non-profit fan feature film called Star Wars: The Forgotten in September 2008

Remnant Studios, San Jose, CA June-August 2008
Intern
Created 3D landscapes to be used in a CG short.

EDUCATION **Mission College**, Santa Clara, CA Sept. 2010-present
C Programming, UNIX/Linux courses

Ex'pression College for Digital Arts, Emeryville, CA Oct. 2005- May 2008
Bachelor of Applied Science, Animation and Visual Effects

MEMBERSHIPS ACM student member, SF Siggraph Chapter